









INDOOR SOCCER

Indoor soccer/futsal is to follow the latest IFAB Laws of the Game with the following modifications.

Getting Started

Players & Ratios:

- → There are 5 players on each team. To start a game each team must have at least 5 participants.
 - There will be 4 players and a goalkeeper.
 - \circ Any games taking place at the Sexton Gym will not use a goalkeeper.
- → For co-ed semi-comp and competitive leagues, a minimum gender ratio of 3:2 must be playing for the duration of the game. These rules will not be applied to the co-ed recreational league.
 - After the game starts, if there are not 2 members of the minority gender able to play due to injuries, then the team may continue without the injured player. In such cases, the injured player cannot be replaced by a substitute of the majority gender.
 - If there are no minority-gender participants left during the game that can continue to participate, their team will default.

The Field of Play & Equipment:

- → The boundaries are designated as the outside edge of the black lines marking the basketball court.
- → **The penalty area** is the area known as the 'key', designated by the basketball court lines (foul line, extending back to the baseline/goal line).
- \rightarrow Only an indoor futsal ball is to be used inside the gym, no outdoor soccer balls are permitted.

 \rightarrow Field hockey nets are used at Studley, and smaller floor hockey nets are used at Sexton.

Playing Regulations

- \rightarrow Games Duration: 2x 20-minute run-time halves.
- → Players & Substitutions
 - Player substitutions are on the fly a player must exit the field of play before the substitute may enter.
 - Goalkeeper substitutions are only permitted during a stoppage in play, with the referee's acknowledgement and permission.
 - A player who is sent off may be replaced by an eligible substitution either:
 - after two minutes have elapsed following the restart, or
 - immediately after the opposing team scores a goal,
 - In all cases, a sent-off player will not take further part in the match.

→ Goalkeepers

- Goalkeepers must be clearly distinguishable from the rest of the players.
- A goalkeeper is allowed to use their hands inside the penalty area.
- → Offside: Not enforced.

→ Kick-in & Goal Clearances

- Throw-ins are replaced with kick-ins.
- **Goal kicks are replaced by goal clearances**. It may be thrown by a GK or kicked into play by any player. It must take place within the team's penalty area.
- A goal cannot be scored directly from a kick-in nor a goal clearance.

→ Fouls & Misconducts

- **Slide tackling is not permitted.** Goalkeepers are exempt from this rule while in their penalty area.
- The referee may show yellow and red cards as appropriate.
- → Free kicks & Penalty Kicks
 - Direct free kicks are replaced by indirect free kick outside of the penalty area. Penalty kick is not replaced.
 - An opponent must always give **5 yards** of free kick distance when a free kick is awarded.
 - Game taking place at the Sexton Gym will use a modified PK procedure, see below.
- → Goalkeeper drop-kicks or throws, and goal clearances must not pass the halfway line in the air. In events of a violation, the referee will award the opposing team a goal clearance.

Penalty Kicks: Sexton Gym

A penalty kick at Sexton gym is an <u>uncontested</u> half-court direct free kick.

Procedures:

- \rightarrow The ball must be placed at the center-point of the court. The kicker must be clearly identified.
- → All other players must remain behind the halfway line. They must not enter the other half court until the kick is completed.
- \rightarrow Once the referee signals the kick to be taken, the kicker has **ten** seconds to take the kick.
- → The kick is completed when a goal is scored, when the ball goes out of play or stops, or if the referee stops for any offence. If a kick is missed, the opposing team is awarded a goal kick.

Sanctions:

If an opponent deliberately saves the ball from being scored, they must be sent off for denying an obvious goal, and the kick is retaken. If a goal is scored instead, they are cautioned. In all other cases, the sanction/restart is to follow what's stated in the Laws of the Game.

<u>Winning</u>

- \rightarrow Games ending in a tie at the end of regular time will be recorded as a **tie**.
- \rightarrow During playoffs, ties will be broken using the following procedure:
 - \rightarrow 5-minute golden-goal overtime
 - → If undecided, a penalty shootout
 - Only players on the field at full-time are allowed to participate.
 - Each team will take five kicks. If undecided, kicks will continue until a winner is decided.